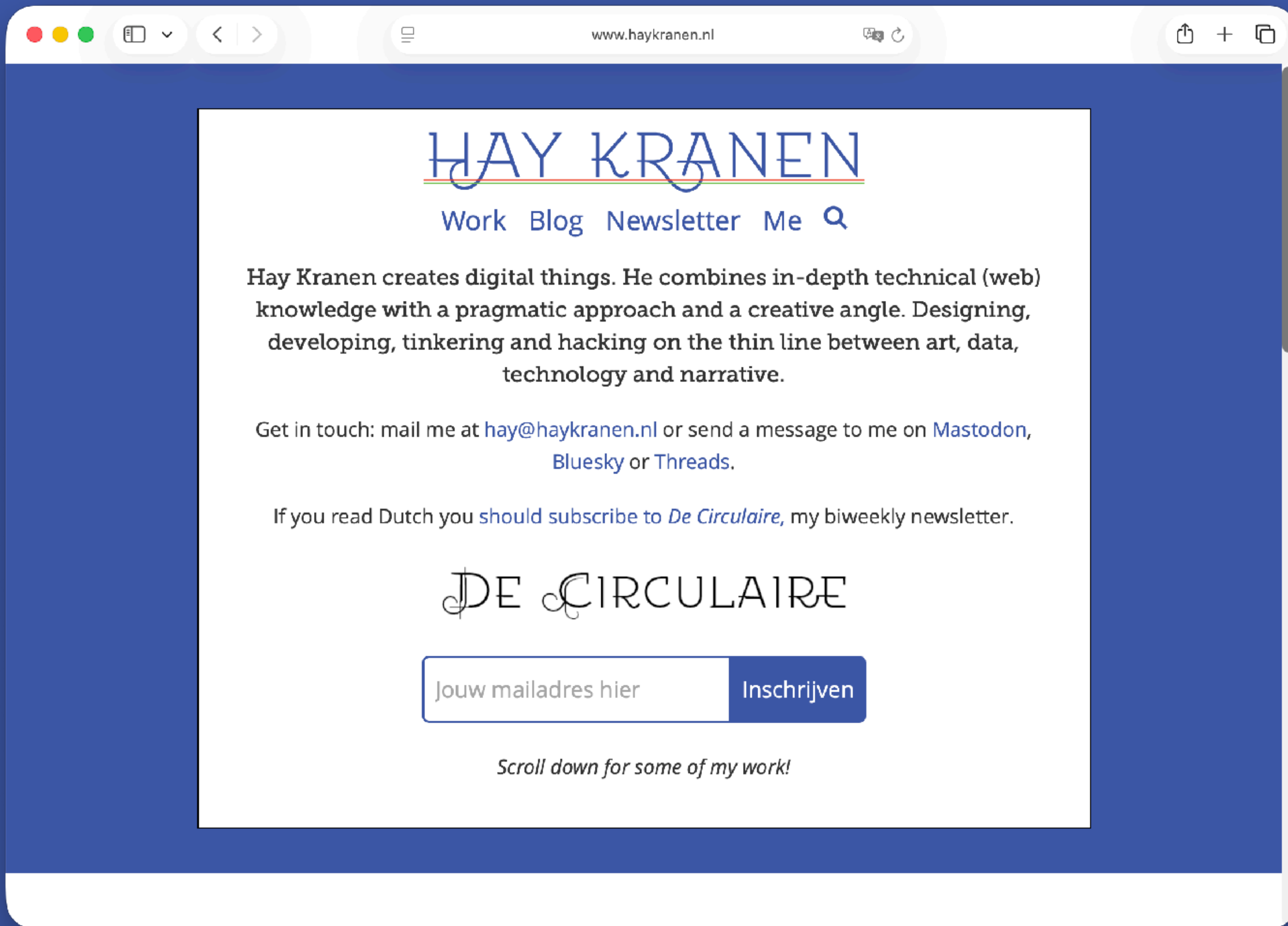


PRODUCTIVE COEXISTENCE

The Wikimedia community in the age of generative AI

Hay Kranen
Wiki AI Preconf @ Wikimania 2026
Paris, Tuesday July 21st 2026





www.haykranen.nl



Recent work



Margot Frank 100 2026

Commemorating Margot Frank's 100th birthday with a richly illustrated story and archive



De Circulaire 2025

Ten years of my newsletter, commemorated with a crowdfunded time-travelling magazine



Bakkus, the story gobbler 2025

An audio-first storytelling installation for children



DRIFT 2024

The very first generative open world podcast



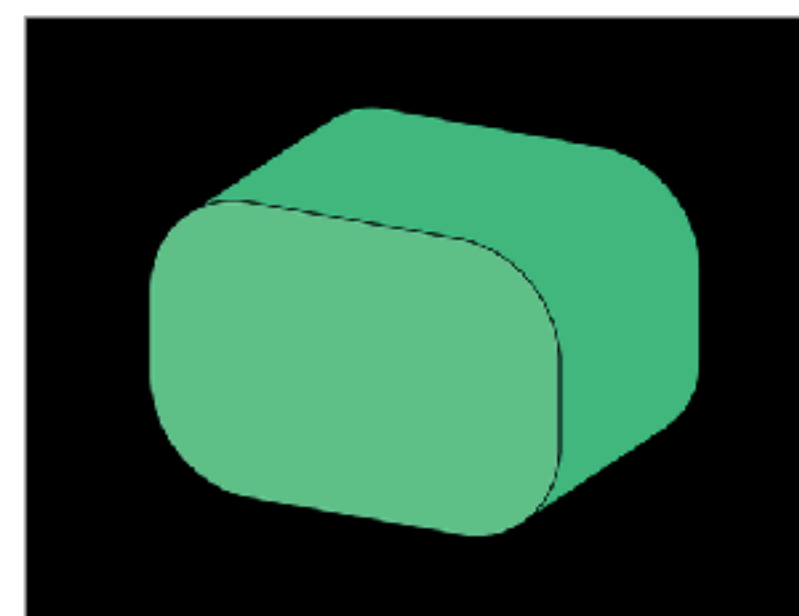
DRIFT Installation 2024

An open world podcast turned into



DRIFT Live 2024, 2025

An immersive one-hour show set



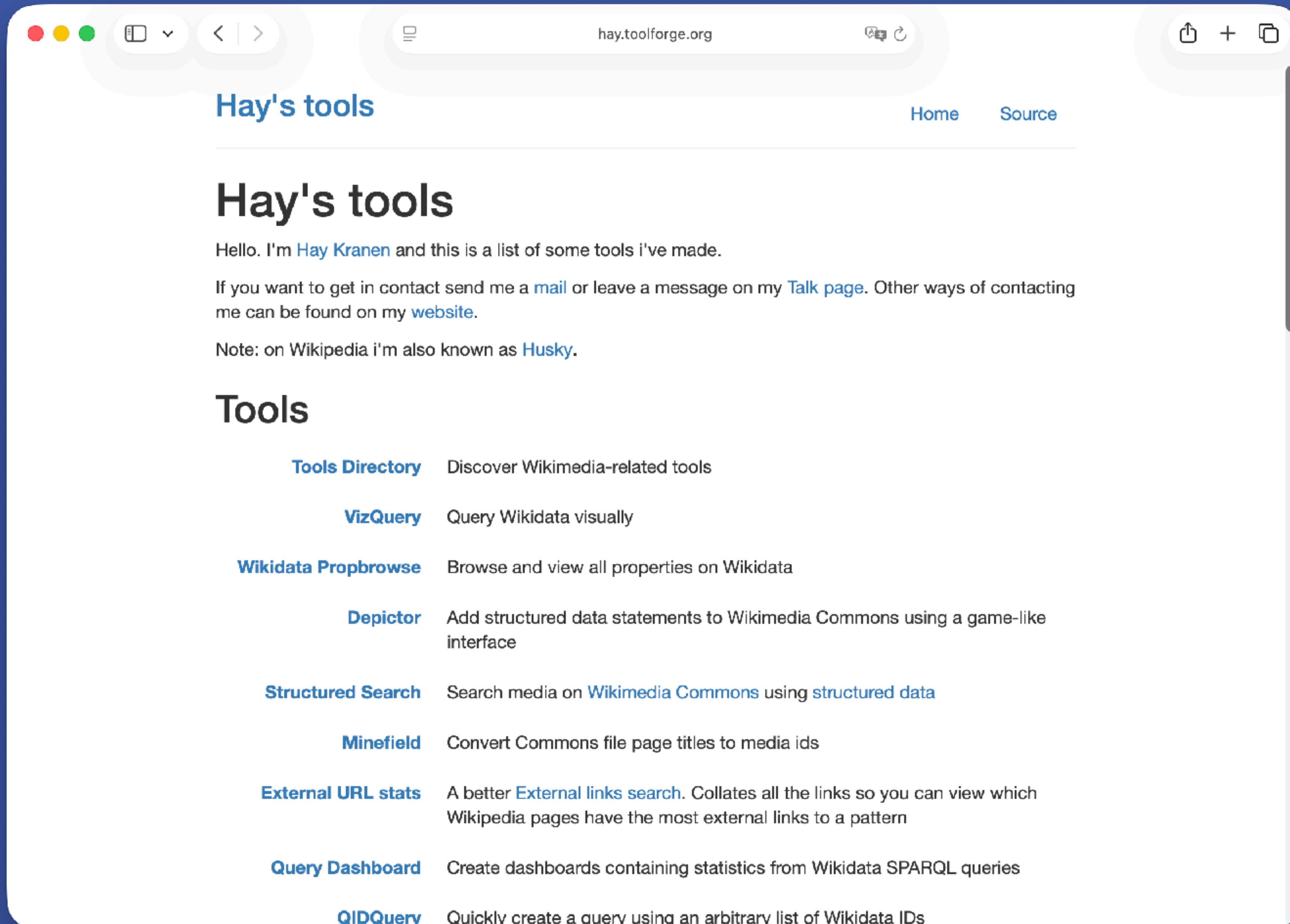
MU ArchHive 2024

A living archive of 25 years of MU



MU.nl 2024

Where hybrid art meets visual



- 1) Introduction
- 2) A little essay
- 3) It's your turn
- 4) Wrap-up

A LITTLE ESSAY



Blog archives

Sat 02 May 2026

I had an AI identity crisis at a hackathon, so I made it everyone's problem

english ict+web



Wikimedians deciphering the code I put in my logo at the Wikimedia Northwestern Europe Hackathon

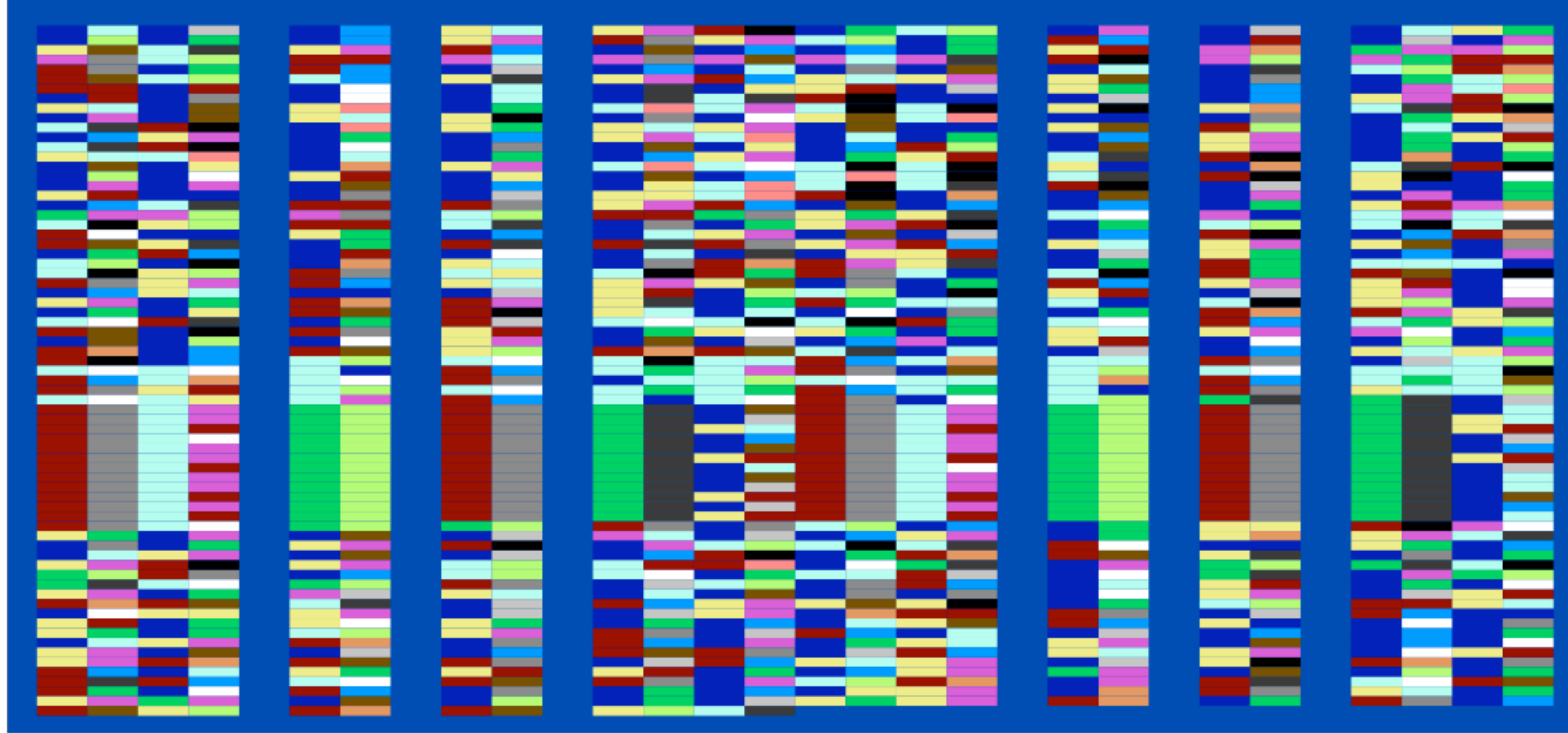
Summary

I recently upgraded a five-year-old tool called Depictor in two days using AI.

Wikimedia Hackathon Northwestern Europe 2026 (13 & 14 March)



[Photo: Andre Koopal / CC-BY-SA 4.0](#)

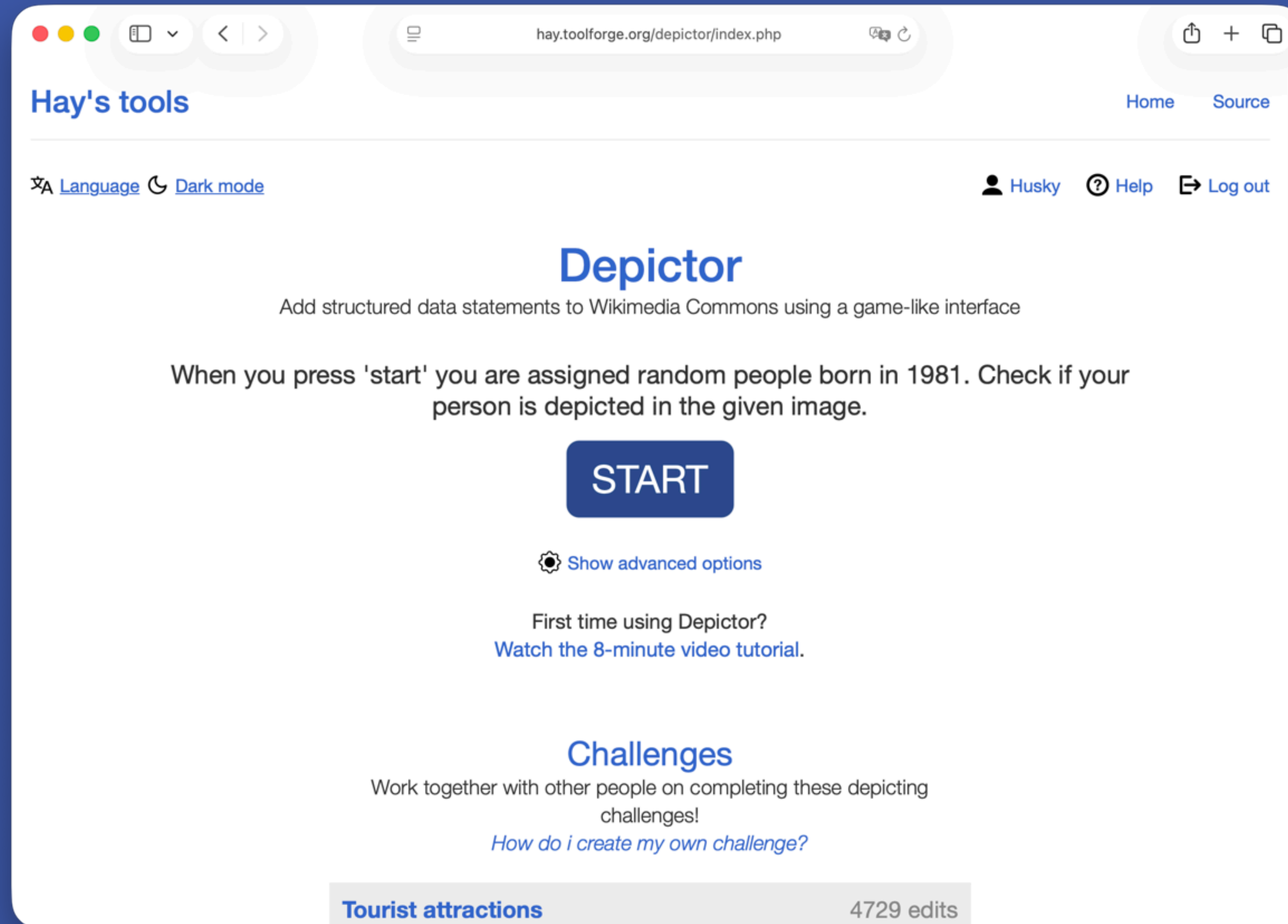


WIKIMEDIA HACKATHON NORTHWESTERN EUROPE

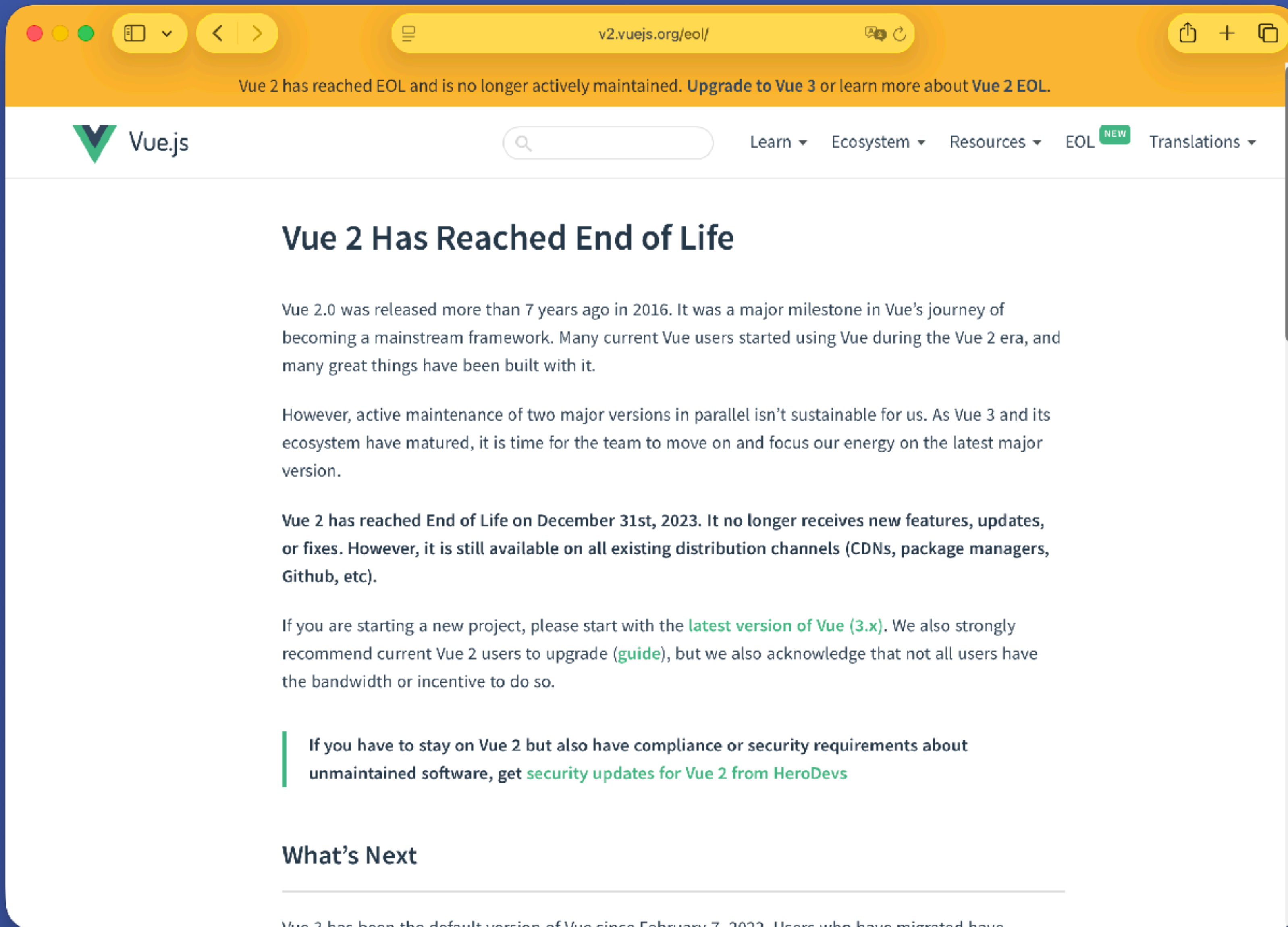
13 – 14 March 2026, Arnhem, the Netherlands



Depictor (2021)



More than 2,7 million SDC edits



Vue 2 has reached EOL and is no longer actively maintained. Upgrade to Vue 3 or learn more about Vue 2 EOL.



Learn ▾

Ecosystem ▾

Resources ▾

EOL NEW

Translations ▾

Vue 2 Has Reached End of Life

Vue 2.0 was released more than 7 years ago in 2016. It was a major milestone in Vue's journey of becoming a mainstream framework. Many current Vue users started using Vue during the Vue 2 era, and many great things have been built with it.

However, active maintenance of two major versions in parallel isn't sustainable for us. As Vue 3 and its ecosystem have matured, it is time for the team to move on and focus our energy on the latest major version.

Vue 2 has reached End of Life on December 31st, 2023. It no longer receives new features, updates, or fixes. However, it is still available on all existing distribution channels (CDNs, package managers, Github, etc).

If you are starting a new project, please start with the [latest version of Vue \(3.x\)](#). We also strongly recommend current Vue 2 users to upgrade ([guide](#)), but we also acknowledge that not all users have the bandwidth or incentive to do so.

If you have to stay on Vue 2 but also have compliance or security requirements about unmaintained software, get [security updates for Vue 2 from HeroDevs](#)

What's Next

Vue 3 has been the default version of Vue since February 7, 2022. Users who have migrated have

github.com/bperel

github.com/bperel

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Profile picture of Bruno Perel

Bruno Perel
bperel

Follow

17 followers · 7 following

ducksmanager.net

Achievements

x4

x4

Overview

Repositories 157

Projects

Packages

Stars 301

Pinned

youtube-caption-indicator

Public

Add language-specific caption information in YouTube video blocks

JavaScript 4

wiper

Public

Contribute to Wikipedia by accepting or refusing spelling and grammar suggestions

Vue 3

wiki-as-git

Public

TypeScript 2

ducksmanager/core

Public

Vue 4 2

3,087 contributions in the last year

May Jun Jul Aug Sep Oct Nov Dec Jan Feb Mar

Mon

Wed

Fri

Learn how we count contributions

Less More

@ducksmanager @pulumiverse @wiki-as-git More

Activity overview

Contributed to ducksmanager/core

8% Code review

2026

2025

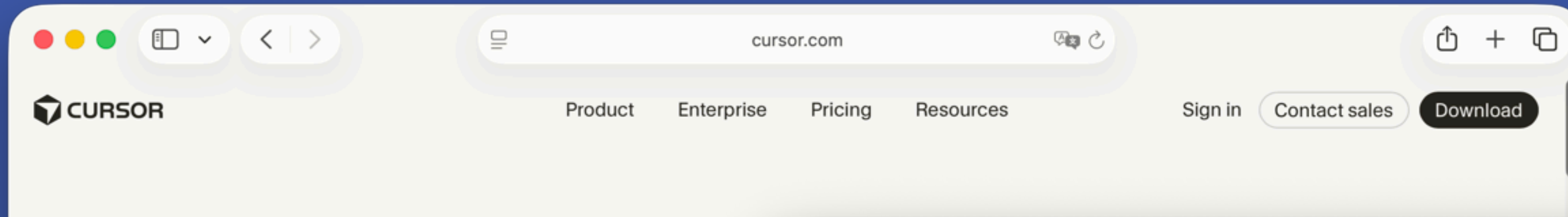
2024

2023

2022

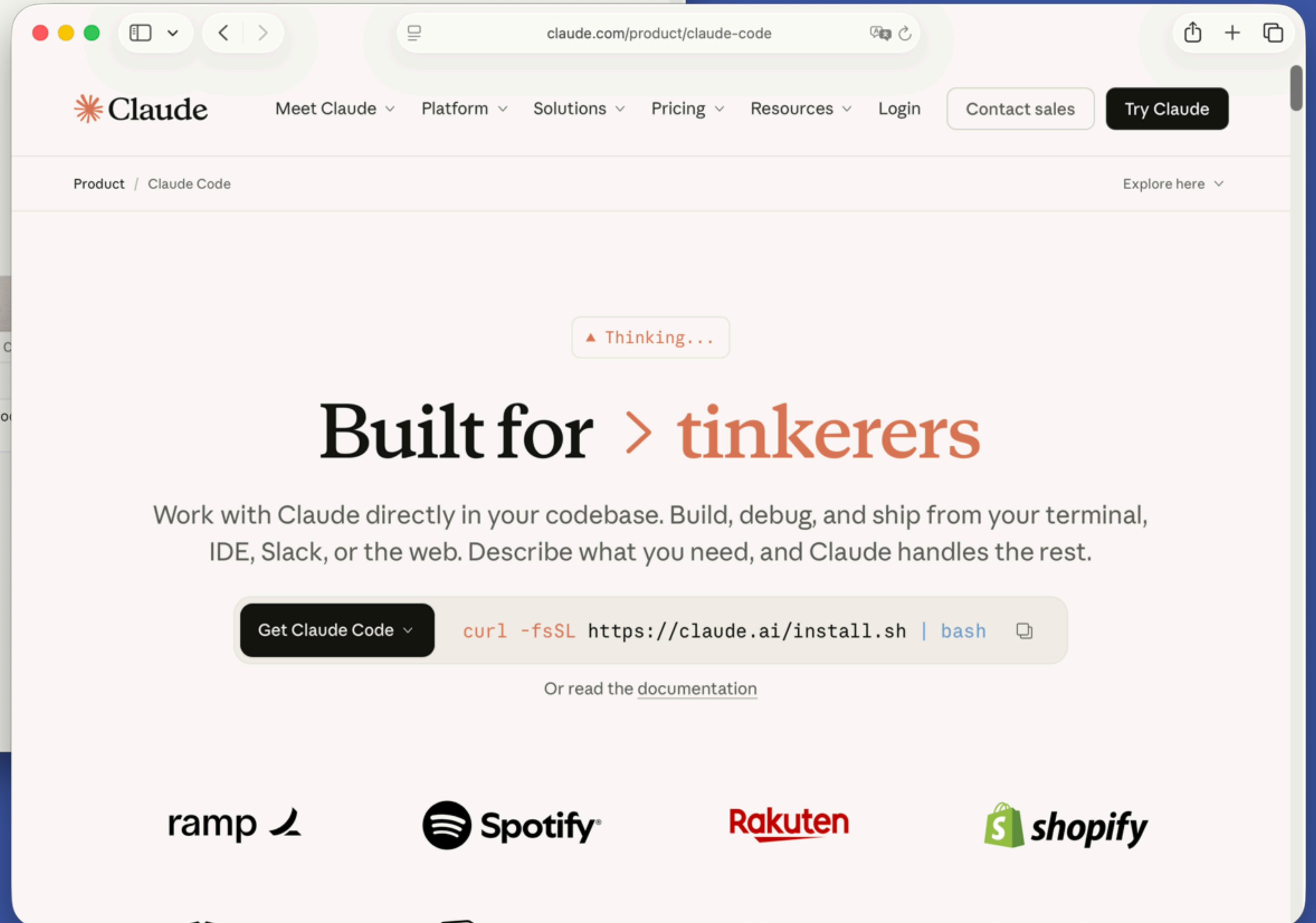
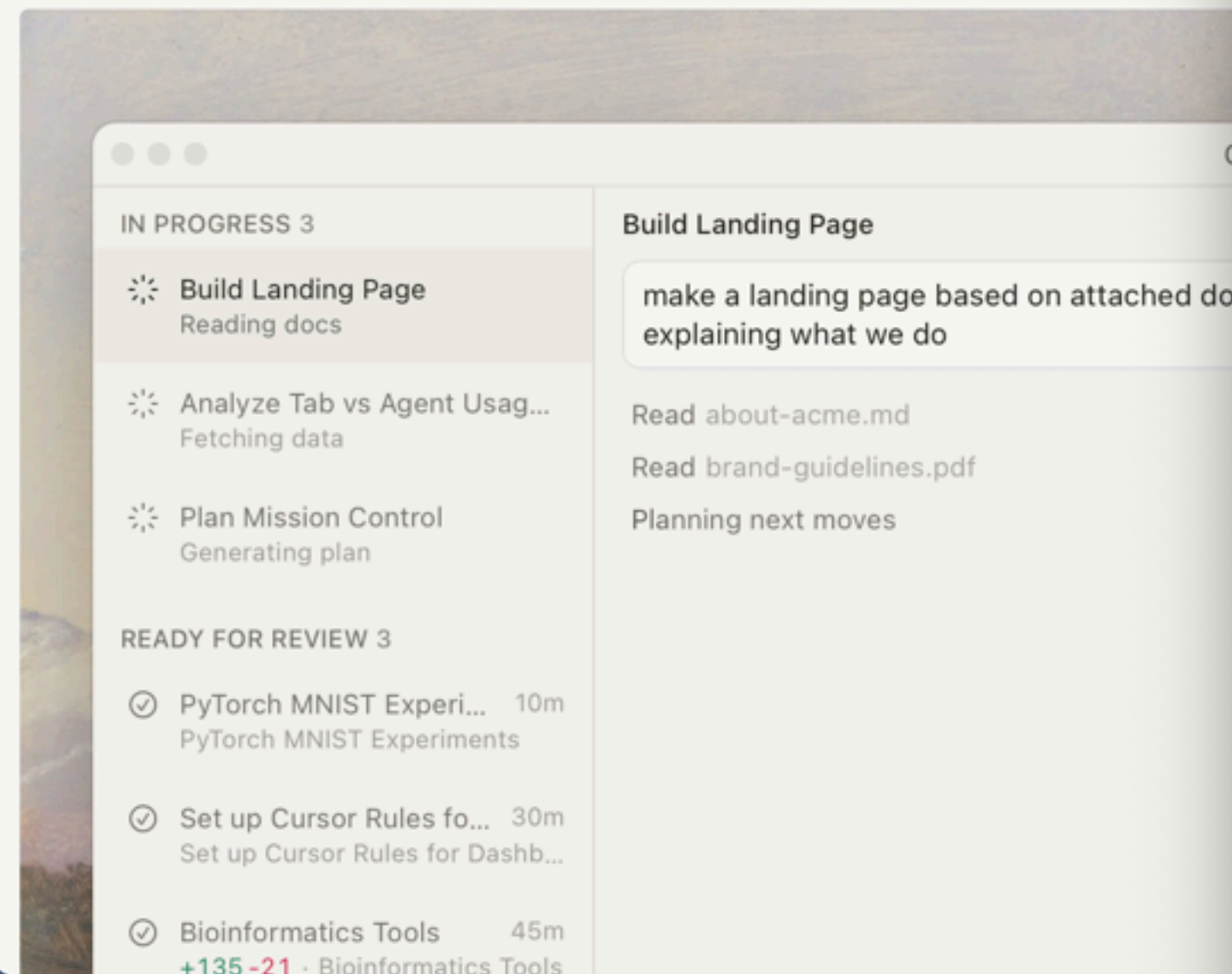
2021

2020



Built to make you extraordinarily productive,
Cursor is the best way to code with AI.

Download for macOS ↓



▲ Thinking...

Built for > tinkerers

Work with Claude directly in your codebase. Build, debug, and ship from your terminal, IDE, Slack, or the web. Describe what you need, and Claude handles the rest.

Get Claude Code ▾

```
curl -fsSL https://claude.ai/install.sh | bash
```

Or read the [documentation](#)

ramp

Spotify

Rakuten

shopify

*If an AI can do my work,
then what is my work?*



User:Schiste/what-now

User page Discussion Read Edit

< User:Schiste

This is a personal essay. It reflects the views of the author.

Wikipedia at 25: A Wa

The internet is booming. We a

By **Christophe Henner - schiste** · Janu
Former Chair of the Board of Trustees, Wikin
20-year Wikimedian

Contents

- [Part I: The Crisis](#)
- [Part II: Why This Matters Now](#)
- [Part III: What We Got Wrong](#)
- [Part V: A Path Forward](#)
- [Part VI: The Birthday Question](#)

At several points in debates about our future, AI has been mentioned as a "tool," something we can choose to adopt or not, integrate or resist. I believe this is a fundamental misreading of the situation. AI is not a tool; it is a paradigm shift.

Schiste/what-now
wikimedia.org

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Appearance [hide](#)



THE GOOD

Imagine a world in which every single human being can freely share in the sum of all knowledge. That's our commitment.

*Technical people who can't code can
now do things they couldn't do
before.*

*And AI can augment people in ways
that most people take for granted.*



www.shardcore.org/spx/2026/02/20/ai-in-not-always-evil-s



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AI in “not always evil” shocker

FEBRUARY 20, 2026

This is JT.



THE BAD

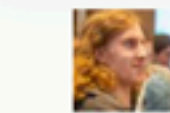
Wikimedia Hackathon Northwestern Europe 2026 recap

Lucas Werkmeister, 2026-03-17.

Last weekend, I participated in the [Wikimedia Hackathon 2026](#) which took place in Arnhem from 13 to 14 March. I also participated in [Wikimedia Hackathon 2026](#) in Milan. Just like last year, I want to write a bit about the experience.

As is traditional for the Dutch (mini) hackathon, the evening before which involved a variety of beekeeping activities of setting, but I had a somewhat better experience in that there were more non-Dutch speakers present. I stepped outside and talked to folks there instead of staying inside to chat with several people, including meeting [Lucas](#) which was great. (On my way back to the hotel, I saw a cat we need not dwell on further.)

The hackathon properly started the next morning. I wanted to play the piano; I rushed to the venue and started playing some Scott Joplin to lure the rest of the opening ceremony could start. (To my ears, the piano was some other folks seemed to think it was a bit out of tune which was nice; also, to jump a bit ahead in the program, out to me and asking if we wanted to do a song. [Piano](#) [Song](#) and I wanted to do a song to the



Taavi Väänänen

[/about](#) [/posts](#) [/talks](#) [/travel](#) [/meta](#)

Wikimedia Hackathon Northwestern Europe 2026

Published by [Taavi Väänänen](#) on Wednesday, 18 March 2026.

[Wikimedia Nederland](#) organised a new type of event this year, the [Wikimedia Hackathon Northwestern Europe 2026](#), which was held last weekend in [Arnhem](#), the Netherlands. And I'm very happy they did, since [unlike last years](#), I will unfortunately be missing from the "main" Wikimedia Hackathon (which is happening in Milan at the start of May).

I continue to believe the primary reason for these events existing is the ability to connect with old and new friends in person. That being said, I did get a bit of *technical tinkering* done during the weekend as well. These include a [dark mode fix](#) to MediaWiki's notification interface, fixes to some visual bugs in MediaWiki's [two-factor authentication](#) and [OAuth](#) functionality. I did also get an older patch of mine about [disabling Composer's new auditing functionality](#) merged. And, as usual, I spent a bunch of time helping various people use with the various infrastructure pieces I'm familiar with (or at least had to suddenly get familiar with) and approved a bunch of OAuth consumers and other requests.

We also managed to continue the tradition from the past two Wikimedia Hackathons of nominating more people to receive [+2 access](#) to mediawiki/*. That request is still open as of writing, as those have to run for at least a week, but looks very likely to pass at this point.

Overall, the event was very well-organized: the venue was great, except that the number of stairs was described in a rather misleading way, food was great, and the atmosphere was amazing. The pressure that you must Just Get Things Done to justify your attendance that the main hackathon seems to have recently gained was clearly missing here which was great. Also, I will clearly need to bring more Finnish chocolate next time.

The timing of Friday and Saturday works great for us with other things (like university for me) during the week, as it takes full advantage of the weekend but still only eats workdays from a single calendar week. My main gripe with the logistics was the focus on a [single sketchy non-free messaging platform](#) for all event-related communications with the IRC bridge used on the main hackathon channel notably missing.

ps. Like [Lucas](#), I do have Opinions about so many proudly mentioning they've used "vibe coding" tools during the introduction and showcase. Those opinions are best left for another time, but I do want to note that all of my work and mistakes have still been lovingly handcrafted.

This entry is [tagged](#) as: [event](#) [wikimedia](#)



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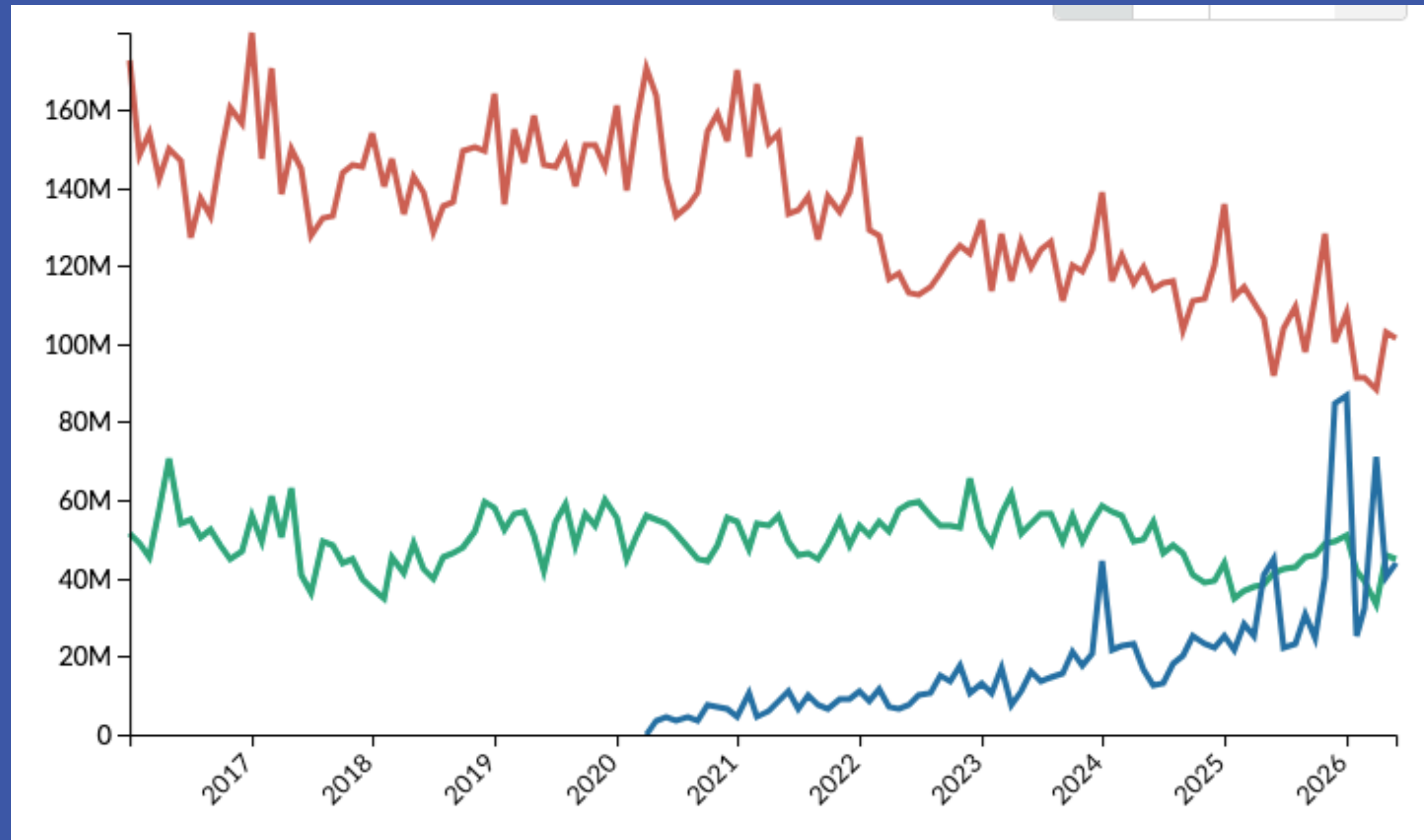
How crawlers impact the operations of the Wikimedia projects

1 April 2025 by [Birgit Mueller, Wikimedia Foundation](#), [Chris Danis, Wikimedia Foundation](#) and [Giuseppe Lavagetto, Wikimedia Foundation](#)

🌐 [Translate this post](#)



Dutch Wikipedia statistics 2016 - 2026



orange	human users
green	spiders
blue	automated visits

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New User Trends on Wikipedia

17 October 2025 by [Marshall Miller](#)
[🌐 Translate this post](#)



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In [March](#), the Wikimedia Foundation shared about the global trends that are impacting our movement. These trends have continued to shape not only the Wikimedia projects, but the broader internet across the globe. Included in these

With fewer visits to Wikipedia, fewer volunteers may grow and enrich the content, and fewer individual donors may support this work.

New User Trends on Wikipedia
MMiller WMF



Threats

- 1) **Internal:** polarisation and division on the usage of AI within the community
- 2) **External:** decrease of readers causes less donations and new volunteers

How do we deal with this?

But we've been here before...

*AI is not a tool, it's a paradigm shift.
But it's not the only paradigm shift we
had in recent history...*

David Bowie in a 1999 BBC interview



*“The machine is
replacing the human”*

Deep Blue, May 1997

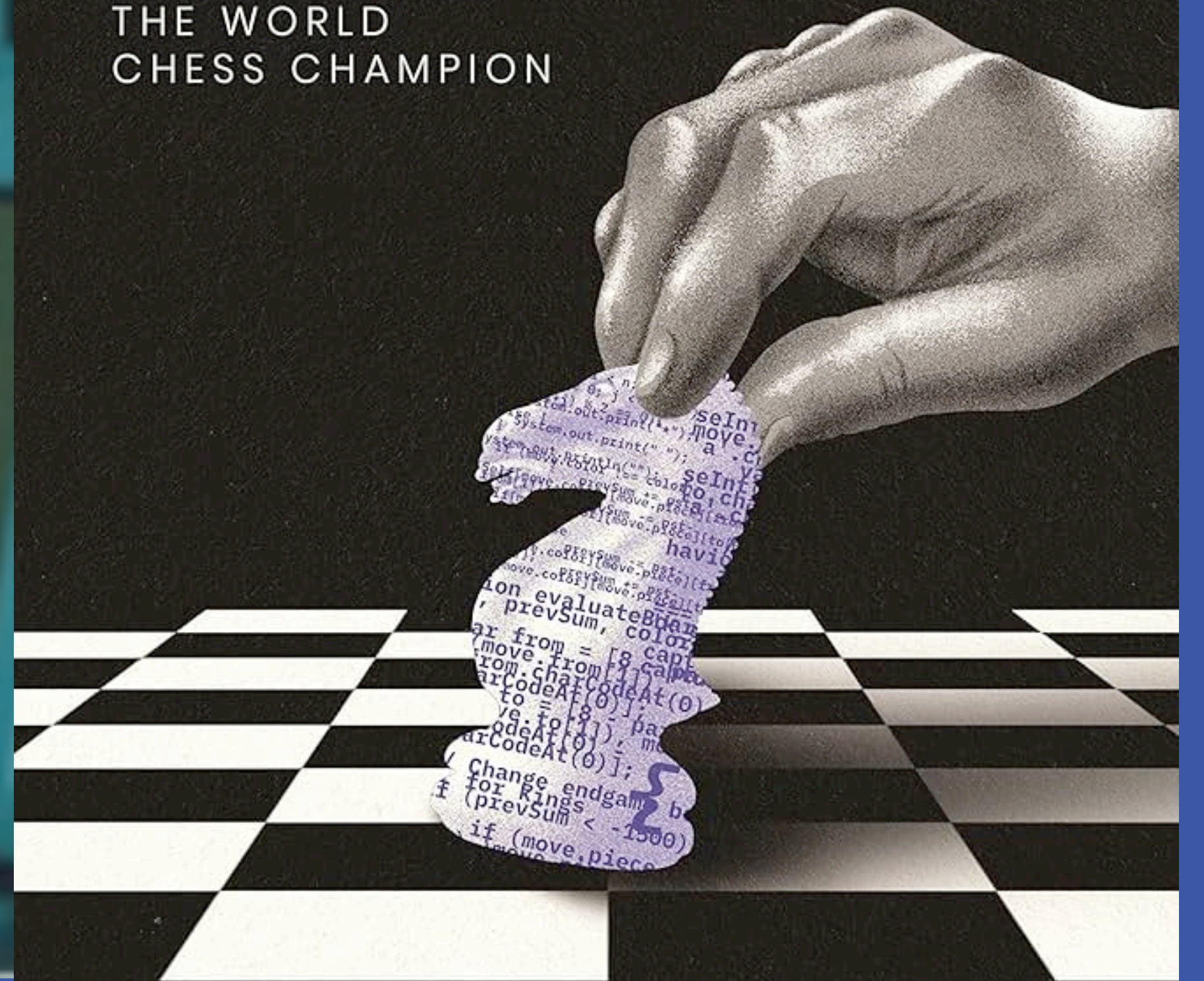




Behind Deep Blue (2002)

BEHIND DEEP BLUE

BUILDING
THE COMPUTER
THAT DEFEATED
THE WORLD
CHESS CHAMPION



FENG-HSIUNG HSU

WITH A NEW FOREWORD BY JON KLEINBERG
AND A NEW PREFACE BY THE AUTHOR

The “man versus machine” angle apparently sells well for chess books, but it does not capture the true essence of the contest. The contest was really between men in two different roles: man as a performer and man as a toolmaker. Two matches were played between Garry and Deep Blue, with different results. In the 1996 match, man won as a performer, and in the 1997 rematch, man won as a toolmaker.

Behind Deep Blue

Feng-hsiung Hsu



*From the foreword to the 2022 edition,
by computer scientist Jon Kleinberg.*

Deep Blue is arguably the most visible chapter in the history of this research paradigm, and it foreshadowed a set of challenges that the broader field of AI is still actively in the middle of resolving: how to anticipate the consequences of these systems as we introduce them into a series of increasingly high-stakes domains; how to make sure we can explain their decisions to the individuals whose lives they affect; and how to ensure productive coexistence between the behavior of AI and the behavior of human beings.

Behind Deep Blue

Feng-hsiung Hsu



PRODUCTIVE & COEXISTENCE

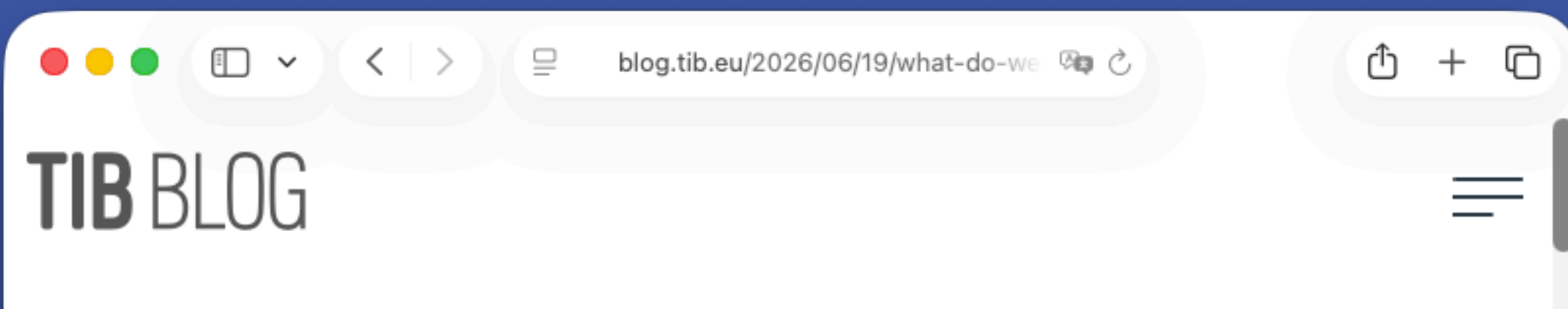
And there is something else...

Recent News and Activities

- Keynote Speaker at Wikimania, 2025, July 1-5, 2025, in London, UK. He will be speaking at the annual Wikimania conference in 2025 about the importance of Wikidata, digital heritage, and free access to knowledge.



WERE
MISE



#OPENNESS

WHAT DO WE MEAN WHEN WE TALK ABOUT AI AND KNOWLEDGE?

Von [Lozana Rossenova](#)

REFLECTIONS ON THE FUTURE OF SOVEREIGN, DECENTRAL MANAGEMENT – WIKIBASE, WIKIDATA AND BEYOND AT THE SYMPOSIUM

The [AI-Bridges Symposium](#) (28-29 May 2026)[1], hosted at Senate House, Univer together diverse stakeholders from policy makers to academics, open knowledge funders, to discuss how AI is affecting the landscape of open knowledge. The un the event was the recognition of the need for collective action when engaging w shorthand for an entangled bundle of tools and services, actually.

Over the course of the symposium, two main themes emerged: 1) The threat pos applications scraping the commons (open knowledge spaces) in an extractive m capacity of the socio-technical infrastructure without regard for the labour, cod maintainer culture of commons communities, leaving behind frustration and dis this – the possibilities of using AI-supported workflows in actually lightening the communities; ensuring open knowledge continues to be shared freely and widely on the web through more accessible tooling for data integration, formatting and validation, with version controlled change histories.

Both themes open much room for discussion and potentially different routes for action. Mapping the landscape of relevant activities already happening in the common spaces was also part of the agenda.

Jimmy Wales's closing panel remarks also touched on the topic of trust, something Wikimedians and FOSS communities have managed remarkably well over time, and something that the AI-‘tool makers’ are currently less invested in building up, leading to the ongoing mixed-feelings or outright hostility amongst ‘performer’ communities.

What Do We Mean When We Talk About ...

Lozana Rossenova



TIME FOR
1-2-4-ALL

*What does 'productive coexistence
with AI systems' look like for our
community?*

1 Write down your answer to the question alone, in silence (3 minutes)

2 Discuss your answers in duos (5 minutes)

4 Discuss your answers in groups of four (7 minutes)

All We'll hear all groups (15m)